### Performances and Tuning for Designing a Fast Parallel Hemodynamic Simulator

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Introduction and Motivations

Navier Stokes Formulation Design of the Elliptic Solver Performance Analysis Navier-Stokes Applications Conclusions Facts Goal Methodology

- Cardiovascular Disease is the number one cause of death and disability in the US and Europe. (37.3% of all death in the US)
- In the United States, one person dies every 35 seconds from heart disease. Aneurysm, stenos are the main cardiovascular problems
- Need to make early and fast diagnostic

Facts Goal Methodology

From an angiogram get the image segmentation and the flow simulation .



 $\Rightarrow$  Need to design a close to real time simulation

Facts Goal Methodology

- Fact : The most consuming part of a code is the resolution of some linear system.
- Focus: Fast elliptic solver for incompressible Navier-Stokes(NS) flow code.
- Context:
  - Finite Volume,
  - Mesh topologically equivalent to Cartesian mesh,
  - Distributed computing with high latency network,
- **Goal :** Build a portable hemodynamic simulator that can be tuned for better performance.

Navier Stokes Formulation

### **Navier Stokes Formulation**

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Incompressible NS flow in main Vessels Navier Stokes Resolution

 $\Rightarrow$  We need a Fast Prototyping of NS flow.

$$\partial_t U + (U.\nabla)U + \nabla p - \nu \nabla . (\nabla U) = -\frac{1}{\eta} \Lambda_{\Omega_w} \{U - U_w(t)\},$$
  
 $div(U) = 0,$ 

- $\Omega_w$  solid wall, and  $\Omega_f$  flow domain.
- $U_w(t)$  speed of the wall.
- $L^2$  Penalty method:  $\eta << 1$ . reference Caltagirone 84, Angot-Bruneau-Fabrie 99., Schneider et al 2005-
- $\Lambda$  is a mask function provided by a level set method used in the image segmentation of the blood vessel.
- First Order algorithm , fast and robust.

Incompressible NS flow in main Vessels Navier Stokes Resolution

Time Step: Projection Scheme (Chorin) Momentum Equation

$$-dt \ \nu \ \Delta U + c \ U = RHS_1, \ \nu << 1, \ dt << 1.$$

**Pressure Equation** 

 $\Delta P = RHS_2$ 





⇒ Focus: : design of the optimum solver with the appropriate boundary conditions

Design of the Elliptic Solver

### **Design of the Elliptic Solver**

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Domain Decomposition: Aitken Schwarz Interface solver

M. Garbey and D. Tromeur Dervout: "On some Aitken like acceleration of the Schwarz Method," International Journal for Numerical

Methods in Fluids. Vol. 40(12),pp 1493-1513, 2002.

Aitken Schwarz is a domain decomposition method using the framework of Additive Schwarz and based on an approximate reconstruction of the dominant eigenvectors of the trace transfer operator.

Algorithm :

- Step1: apply additive Schwarz with a subdomain solver
- Step 2:
  - compute the sine (or cosine) expansion of the traces on the artificial interface for the initial boundary condition  $u_{\Gamma}^{0}$  and the solution given by the first Schwarz iterative  $u_{\Gamma}^{1}$
  - apply generalized Aitken acceleration to get  $u_{\Gamma}^{\infty}$
  - recompose the trace in physical space.
- Step 3 : Compute in parallel the solution in each subdomain, with the new inner BCs  $u_{\Gamma}^{\infty}$ .

Domain Decomposition: Aitken Schwarz Interface solver

#### $\Rightarrow$ Goal: solve quickly a linear system of a given problem



 $\Rightarrow$  How do we choose the fastest method depending on the sub-domain size, the architecture ?  $\Rightarrow$  We are looking for a performance portability and tuning. Design of the Elliptic Solver

Interface solver

#### Many approaches to solve a linear system: Ax = b

- Direct solver
- Krylov methods
- Multigrid

	reth	SPARSKIT www.	hypre-
	LAPACK	SPARSKJT	HYPRE
Resolution method	Direct Solver (LV decomposition)	Iterative Solver (Krylov Solver)	Algebraic Multigrid
Preconditioning method	Diagonal	ILU	Boomer AMG, PILVT, Jacobi
Storage	Band	Sparse	Sparse
Language	Fortran 77 and C	Fortran 77	$C + \mathcal{MPI}$

 $\Rightarrow$  Need of an interface to help the user.

Domain Decomposition: Aitken Schwarz Interface solver

 $\Rightarrow$  Interface that calls different libraries.



 $\Rightarrow$  Performance evaluation thanks to Surface Response.

Performance Analysis

## **Performance Analysis Sequential**

Surface Response Parallel Performance Related Work

- Build a model prediction from least square quadratic polynomial approximation based on few runs.
- Predict the behavior for various subdomains sizes.
- Provide an indicator on the reliability of the model .
- $\Rightarrow$  Model for the elapsed time T, depending on the size

$$T(n_x, n_y) = \beta_0 + \beta_1 . n_x + \beta_2 . n_y + \beta_3 . n_x^2 + \beta_4 . n_y^2 + \beta_5 . n_x n_y$$



Surface Response Parallel Performance Related Work

# Performance of subdomain solvers with an incompressible flow in a curved pipe



- BL1 and BL2 fit the wall and have orthogonal meshes to approximate the boundary layer.
- The domain denoted RD for the central part of the pipe is polygonal and it is overlapping the boundary subdomains by few mesh cells.
- This is basically a Chimera approach that is convenient to compute fluid structure interaction.

Surface Response Parallel Performance Related Work





Comparison of the elapsed time for each subdomain with preconditioning(left graphic), precomputed(right) preconditioner.

The optimum choice of the solver for each subdomain depends on

- the type of subdomain,
- the fact that one reuse or not the same preconditioner or decomposition
- the architecture of the processor,
- the size of the problem.

 $\Rightarrow$ The choice of the wrong solver for a specific domain can slow down the computation.

Surface Response Parallel Performance Related Work

#### Systematic performance computation with Lapack, Sparskit and Hypre.





The surface is very smooth for Lapack and Sparkit while for Hypre, there are a lot of variation due to the high sensitivity of algebraic multigrid to grid sizes.

Surface Response Parallel Performance Related Work

#### Comparison between different solvers



Surface Response on a AMD Athlom 1800 with 2GB of RAM depending on different libraries.

⇒ For small size problem, it is better to solve the linear system with the LU decomposition because it is faster than BICGTAB and AMG-GMRES for the Laplacian problem.

Surface Response Parallel Performance Related Work

#### Comparison between different architectures



Surface Response on a AMD Athlom 1800 with 2GB of RAM (left) and on a Itanium2 with 3GB of RAM.

 $\Rightarrow$  For the same problem, the elapsed time is not the same on two different architecture. The region where BICGSTAB is faster , is not the same. It depends on the architecture of the computer.

Performance Analysis

Surface Response

From the performance evaluation , the elapsed time depends on :

- the size
- the boundary condition
- the architecture of the machine

How can we choose the best solver?

Regression along 9 points to get a model use that a least square quadratic polynomial approximation :

$$T(n_x, n_y) = \beta_0 + \beta_1 n_x + \beta_2 n_y + \beta_3 n_x^2 + \beta_4 n_y^2 + \beta_5 n_x n_y$$

	Lapack	Sparskit	Hypre
Least Square Error $\ \mathbf{E}\ ^2$	6.088e-3	2.22e-3	0.3227
Mean of the percentage of the error <b>µ</b>	3.059	2.6059	50.69
Standard deviation o	3.175	1.6142	23.803

Performance Analysis

Surface Response

## **Performance Analysis Parallel Performance**

Surface Response Parallel Performance Related Work

#### Speedup of Aitken Schwarz with LU and BICGSTAB



Aitken Schwarz performs very well on small problems. Further, the Krylov method seems to be more sensitive to the cache effect, since we have a superlinear speedup.

 $\Rightarrow$  Does the prediction model apply for the parallel runs ?

Surface Response Parallel Performance Related Work

#### Prediction of the best subdomain solver.



	2 pro	2 processors 4 processors		8 processors		16 processors		
points per processors	LU	Saad	LU	Saad	LU	Saad	LU	Saad
100 x 160	1.44	2.26	1.58	1.87	1.43	1.43	1.79	1.82
120 x 160	2.08	3.19	2.45	2.54	2.29	1.98	2.75	2.50
140 x 160	3.28	4.17	3.61	3.36	3.54	2.75	3.89	3.45
160 x 160	4.67	5.21	4.81	4.36	4.95	3.49	5.37	4.37
180 x 160	6.46	6.39	6.43	5.63	6.52	4.31	7.72	5.45
200 x 160	8.24	8.18	8.89	6.69	8.27	5.25	9.69	6.54

This prediction is correct for the 2 processors computation. However as the number of processors grows, this prediction is slightly incorrect, and one should favor the Krylov solver.

# $\Rightarrow$ Surface response modeling requires a 3rd dimension ( = number of processors)

Surface Response Parallel Performance Related Work

Surface response depending on the numbers of processors



For the same number of unknowns, Krylov solver seems to be faster for small size when the number of processors is increased.

Surface Response Parallel Performance Related Work

### $\Rightarrow$ Goal: solve quickly a linear system of a given problem



 $\Rightarrow$  Are we competitive ?

Surface Response Parallel Performance Related Work

#### **Comparison AS with PETSc**



PETSc is faster than AS with 2 and 3 processors. As the number of processors increases:

- the PETSc multigrid solver does not speed up well, while AS is performing better.
- AS gives a better elapsed time than the multigrid solver.
- For simple problems, and with high latency network, the AS algorithm is very efficient.
- $\Rightarrow$  Best compromise with PETSc to solve each subdomain

Navier-Stokes Applications

# **Navier-Stokes Applications**

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Performance Analysis for the 2D Sequential Analysis for the 3D Parallel Performances NS Applications

#### Performance on the Itanium2



Figure: Speedup Performance

#### Figure: Scalability Performance

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Navier-Stokes Applications

Sequential Analysis for the 3D

Elapsed time for one step time depending on the number of subdomains and the grid size.



Size grows by factor 8 / elapsed time by 10 Speedup!

Performance Analysis for the 2D Sequential Analysis for the 3D Parallel Performances NS Applications

Tests performed on a SUN cluster. The systems gathers 24 X2100 nodes, 2.2 GHz dual core AMD Opteron processor, 2 GB main memory each, with an Infiniband Interconnect.

	Number of Processors						
Grid Size	2	3	4	6	8	16	20
100-50-50	0.52	0.1	0.24	0.17	0.13	0.2	
200-50-50	2.08	0.98	0.58	0.34	0.26	0.23	0.29
400-50-50	12.80	3.72	2.13	1.03	0.62	0.36	0.36
300-75-75	10.39	4.96	2.89	1.53	0.93	0.67	0.69
200-100-100	8.91	4.21	2.46	1.4	1.02	0.89	1.15
400-100-100	34.8	15.5	9.08	4.34	2.68	1.48	1.41
400-200-200	188	67.7	40.2	20.16	12.65	6.65	6.32

Table: Elapsed time for the resolution of one step time

Performance Analysis for the 2D Sequential Analysis for the 3D Parallel Performances NS Applications



Speedup: the number of subdomains equal the number of processors

Performance Analysis for the 2D Sequential Analysis for the 3D Parallel Performances NS Applications



"True" Speedup: the number of subdomains equal the number of processors, Amdahi's law since 95% of the code is parallelized.

Navier-Stokes Applications

NS Applications



Figure: Geometry of the artery

Figure: Velocity and Pressure inside the artery

Performance Analysis for the 2D Sequential Analysis for the 3D Parallel Performances NS Applications

Figure: Carotid bifurcation



Figure: Velocity

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Conclusions Further work

### Conclusions

Performances and Tuning for Designing a Fast Parallel Hemodynamic Simulate

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Conclusions Further work

- Optimum tuning of the solver provides us the fastest subdomain solver.
- Aikten Schwarz a domain decomposition framework for elliptic solver, is efficient and robust for distributed computing.
- This attractive approach provides scalability and improves performances for small problems with large number of processors.
- Brings blood flow simulation close to the level of efficiency of image processing.
- Parallel processing is one way to deal with the complexity of computational medicine.

Conclusions Further work

How can we achieve a better performance ?

- Enhance the parallelism: 2D topology (Parallelize the subdomain)
- Choose adapted linear algebra both for distributed and shared memory systems (PLASMA ©)
- Optimize the matrix-matrix multiplication or the FFT decomposition
- Tune collective communications( ADCL Adaptive Data and Communication Library from E. Gabriel, UH)
- Interdisciplinary research collaboration is indeed needed to achieve the best performance for HPC applications!
  Scientific computing groups + Algorithm groups + Compiler groups.

Conclusions Further work

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Conclusions

Further work

# Thank you !

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