# Binary Analysis and Instrumentation Working Group

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Memory Instrumentation: Ideas for new interfaces

### Filter memory access instrumentation

- Instrument only potentially dangerous access eliminate safer access via static analysis
- Use data flow analysis to filter memory instructions to only instrument global accesses
- Add more flexibly memory inst point
  - Allow instrumentation code to move inst point around a bit to generate better code
  - Might make sense for other inst. points



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## **ROSE** and **Dyninst**

### • New Dyninst snippet type

- allow external code generator to be called
- Need to develop exact interface
- New Rose Features: Instruction semantics
  - X86 64 bit
  - Power PC
  - Floating point instructions

• Using Rose to discover/identify libc functions

- Use info about system calls to do this



Complementary source and binary instrumentation Cooperate to tailor instrumentation - Source Instrumentation puts code in - Binary takes it out Use Source Inst. To pad code with no-ops Use source inst to trigger pragmas - Limit register uses - Pass compiler flags



### More analysis for smarter instrumentation

- Floating Point Liveness
- Discover loop bounds
- Add a section to to a binary
  - Allow information (analysis) to be stored with binary

