

Computer Science/Math Challenges Related to Nano-Technology Applications

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CS/Math challenges as related to:

- Project: “**Predicting the Electronic Properties of 3D Million-Atom Semiconductor Nanostructure Architectures**”

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Outline

- Background
 - Simulation of nano materials and devices
 - Challenges of future architectures
- Electronic structure calculations
 - Density Functional Theory (DFT)
 - Potentials, Basis selection, etc
- CS/Math Challenges
 - Iterative eigensolvers
 - Preconditioners
 - Kernels optimization
 - Research on new or improved algorithms
- Conclusions

Electronic properties of nano-structures

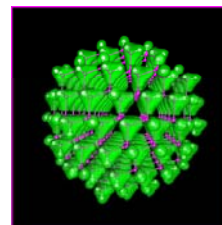
- Semiconductor Quantum dots (QDs)
 - **Tiny** crystals ranging from a few hundred to few thousand atoms in size; made by humans

At these small sizes electronic properties **critically depend** on **shape and size**

 - ⇒ electronic properties can be tuned
 - ⇒ enables remarkable applications

The dependence is **quantum mechanical** in nature and can be modelled

 - can not be done on macroscopic scales
 - has to be at **atomic and subatomic level (nanoscale)**
- Quantum wires (QWs) and devices
 - their conducting properties are affected by build-in nano-materials

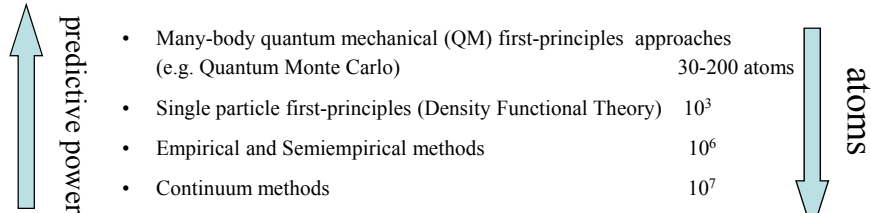


Total electron charge density of a quantum dot of gallium arsenide, containing just 465 atoms.



Quantum dots of the same material but different sizes have different band gaps and emit different colors

Nano Materials Simulations

- 
- | Method | Atoms |
|--|--------------|
| Many-body quantum mechanical (QM) first-principles approaches (e.g. Quantum Monte Carlo) | 30-200 atoms |
| Single particle first-principles (Density Functional Theory) | 10^3 |
| Empirical and Semiempirical methods | 10^6 |
| Continuum methods | 10^7 |
- Method classification based on:** Use of empirically or experimentally derived results
 - YES \mathcal{L} empirical or semi-empirical methods
 - NO \Rightarrow ab initio (very accurate; most predictive power; but scales as $O(N^3 \mathcal{L}^7)$)
 - Major petascale computing challenges:
 - Algorithms with reduced scaling; architecture aware (next ...)
 - Highly parallelizable (100s of 1,000s of cores)
 - typical basis functions here (plane-wave basis) have global support

Challenges of Future Architectures

- Parallel computing – not just for HPC architectures but for simple desktops
 - In a few years desktops expected to have 32 cores per multicore processor chip and 128 hardware threads per chip
- Gap between processor and memory speed continue to grow (exponentially)
 - Processor speed improves 59%, memory bandwidth 23%, latency 5.5%
 - \mathcal{L} Many familiar and widely used algorithms and libraries have to be rewritten to be able to exploit the power of these new generation architectures
- Petaflop by 2010: DARPA's HPCS program in phase 3, supporting
 - Cray with the Cascade system (with Chapel HPL) / adaptive supercomputing
 - parallelism through various processor technologies: scalar, vector, multithreading and hardware accelerators (FPGA or ClearSpeed co-processors)
 - IBM with PERCS system (with X10 HPL) / larger SMPs with more memory

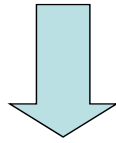
Electronic structure calculations

- Density functional theory

Many-body Schrödinger equation (exact but exponential scaling)

$$\left\{ -\sum_i \frac{1}{2} \nabla_i^2 + \sum_{i,j} \frac{1}{|r_i - r_j|} + \sum_{i,l} \frac{Z}{|r_i - R_l|} \right\} \Psi(r_1, \dots, r_N) = E \Psi(r_1, \dots, r_N)$$

- Nuclei fixed, generating external potential (system dependent, non-trivial)
- N is number of electrons



Kohn Sham Equation: The many body problem of interacting electrons is reduced to non-interacting electrons (single particle problem) with the same electron density and a different effective potential (cubic scaling).

$$\left\{ -\frac{1}{2} \nabla^2 + \int \frac{\rho(r')}{|r - r'|} dr' + \sum_l \frac{Z}{|r - R_l|} + V_{XC} \right\} \psi_i(r) = E_i \psi_i(r)$$

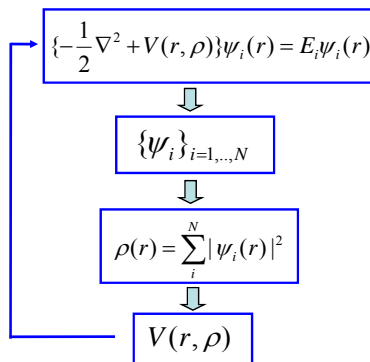
- V_{XC} represents effects of the Coulomb interactions between electrons

$$\rho(r) = \sum_i |\psi_i(r)|^2 \equiv |\Psi(r_1, \dots, r_N)|^2$$

- ρ is the density (of the original many-body system)

V_{XC} is not known except special cases \otimes use approximation, e.g. Local Density Approximation (LDA) where V_{XC} depends only on ρ

Selfconsistent calculation



N electrons
N wave functions
lowest N
eigenfunctions

- Requires diagonalization and/or orthogonalization
- Scales as $O(N^3)$ and may be prohibitively high
- Work on new algorithms with reduced scaling (the need to know more physics and interact with physicists)
- There are for example $O(N)$ algorithms to find directly the total energy

Computational framework

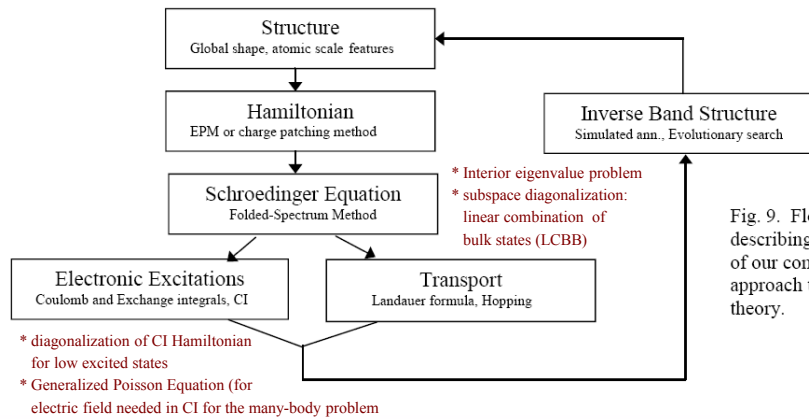


Fig. 9. Flowchart describing the structure of our computational approach to nanostructure theory.

Basis selection

- **Plane-waves, grid functions, or Gaussian orbitals**
- Plane-waves: $\psi_{nk}(r) = \sum_{g, |g| < E_{cut}} C_g^n(k) e^{i(g+k) \cdot r}$
 - Good approximation properties
 - Can be preconditioned easily (and efficiently) as the kinetic energy (the laplacian) is diagonal in Fourier space, the potential is diagonal in real space
 - Usually codes are in Fourier space and go back and forth to real with FFTs
 - Concern may be scalability of FFT on 100s of 1,000s of processors as it requires global communication
- Grid functions: e.g. finite elements, grids, or wavelets
 - Domain decomposition techniques can guarantee scalability for large enough problems
 - Interesting as they enable algebraically based preconditioners as well
 - Including multigrid/multiscale
 - e.g. real-space multigrid methods (RMG) by J. Bernholc et al (NCSU)

Libraries

- Use state-of-the-art libraries whenever possible, extend if our particular problems present opportunities for improvement
- We use the Nanoscience Problem Solving Environment (**NanoPSE**) package
 - Integrate various nano-codes (developed over ~12 years)
 - Its design goal: provide a software context for collaboration
 - Features easy install; runs on many platforms, etc.
- LAPACK, ScaLAPACK, BLAS
- PRIMME package (A. Stathopoulos and J. McCombs)
- P_ARKPACK (R. Lehoucq, K. Maschhoff, D. Sorensen, C. Yang)

FFT

Problem	P	NERSC (Power3)		Jacquard (Opteron)		Thunder (Itanium2)		ORNL Cray (X1)		NEC ES (SX6)		NEC SX8	
		Gflops/P	%peak	Gflops/P	%peak	Gflops/P	%peak	Gflops/P	%peak	Gflops/P	%peak	Gflops/P	%peak
488 Atom	128	0.93	62%			2.8	51%	3.2	25%	5.1	64%	7.5	47%
CdSe	256	0.85	57%	1.98	45%	2.6	47%	3.0	24%	5.0	62%	6.8	43%
Quantum	512	0.73	49%	0.95	21%	2.4	44%			4.4	55%		
Dot	1024	0.60	40%			1.8	32%			3.6	46%		

- * Load Balance Sphere by giving columns to different procs.
- * 3D FFT done via 3 sets of 1D FFTs and 2 transposes
- * Flops/Comms ~ logN
- * Many FFTs done at the same time to avoid latency issues
- * Only non-zero elements communicated/calculated
- * Much faster than vendor supplied 3D-FFT

(from A. Canning (LBNL), work on PARATEC)

Interior Eigenvalue Problem Formulation

- Solve a single particle Schrödinger-type equation

$$(E) \quad \mathbf{H} \Psi_i \ominus [-0.5 \Delta + V] \Psi_i = \varepsilon_i \Psi_i$$

with periodic boundary conditions

- Physical interpretation
 - The Hamiltonian H represents the total energy
 - Laplacian Δ corresponds to kinetic energy of the electrons
 - V is the potential energy; describes the atomic configuration of the systems; precomputed or from experiment
 - Real eigenvalue ε_i is discrete energy level of electron (occupied or not)
 - Complex eigenvector Ψ_i is probability distribution for spacial location of electron

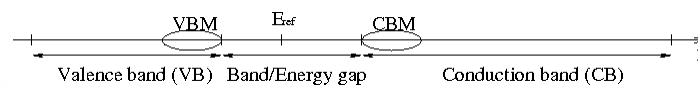
Interior Eigenvalue Problem Formulation

- Basis functions (**Bloch theorem** about the eigenstates of Hamiltonian H with periodic potential V)

$$\psi_{nk}(r) = \sum_{g, |g| < E_{cut}} C_g^n(k) e^{i(g+k) \cdot r}$$

- Leads to a discrete eigenvalue problem

$$\mathbf{H} \Psi_i = E_i \Psi_i, \text{ where H is Hermitian}$$
- Properties of H
 - Complex Hermitian indefinite
 - Implicitly defined by M-V product (uses 3D FFT)
 - Eigenvalues with higher multiplicities (to be expected of up to 4)
- Find a few (4-10) interior eigenvalues closest to a given point E_{ref}

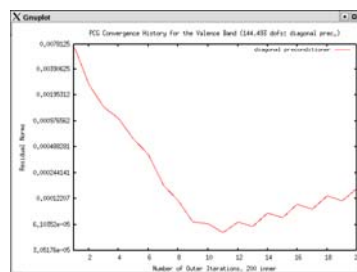
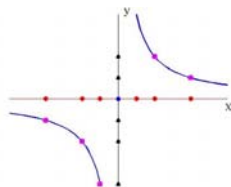
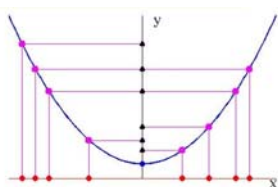


Iterative eigensolvers

- Based on **local projections**, e.g.
Solving $Ax = \lambda x$ in \mathbb{R}^n iteratively:
 - * at iteration i extract an approximate x_i from a subspace $V = \text{span}[v_1, \dots, v_m]$ of \mathbb{R}^n
 - * impose Galerkin constraints:
 - $(x - Ax) \perp$ subspace $W = \text{span}[w_1, \dots, w_m]$ of \mathbb{R}^n , i.e.
 - $w^T A x_i = \lambda w^T x_i$, for $\forall w \in W = \text{span}[w_1, \dots, w_m]$
- This procedure is also known as **Rayleigh-Ritz**
- In Matrix notations: Let $V = [v_1, \dots, v_m]$, $W = [w_1, \dots, w_m]$
 - * Find $y \in \mathbb{R}^m$ s.t. $x_i = V y$ solves
 - $W^T A V y = \lambda W^T V y$ (with LAPACK)
- The choice for V and W is crucial and determines various methods
 - Setting various parameters is non trivial

Need special attention on petascale architectures as it has "sequential" part

Spectral transformations



- Folded spectrum
 $Ax = \lambda x \rightarrow (A - E_{ref})^2 x = \mu x$
clustering of eigenvalues
 - Shift and invert
 $Ax = \lambda x \rightarrow (A - E_{ref})^{-1} x = \mu x, E_{ref} \neq \lambda$
need to invert (inner iteration)
 - Convergence of i^{th} smallest eigenstate of CG depends on the ratio $\frac{x_{i+1} - x_i}{x_{\max} - x_{\min}}$
- Convergence **stagnation** comp. the valence band on a 1,523 atoms CdSe QD (with folded spectrum)

Iterative eigensolvers

- We studied several eigensolvers on our problems
 - Preconditioned conjugate gradient (PCG) from PESCAN, part of **NanoPSE**
 - **Block PCG (BEPCG)**
 - Implicitly restarted Arnoldi/Lanczos from P_ARPACK
 - Generalized Davidson (GD) with restart and Jacobi-Davidson with QMR as inner solver (JDQMR) from PRIMME
 - Locally optimal block preconditioned conjugate gradient (LOBPCG); own implementation

PCG eigensolver

- Have been successfully used in the field
- PCG extended to a subspace method
 - Band-by-band inner-outer iteration

```
do i=1,niter
  [X] = state by state CG-type minimization of the
        Rayleigh functional (with deflation)
  [X, λ] = Rayleigh-Ritz on span{X}
enddo
```

```
1 do i = 1, niter
2   do m = 1, numEvals
3     orthonormalize X(m) to X(1:m-1)
4     ax = A X(m)
5     do j = 1, nline
6       λ(m) = X(m) · ax
7       if (||ax - λ(m) X(m)||2 < tol .or.
8         j == nline) exit
9       rj+1 = (I - X(m) X(m)H) ax
10      β =  $\frac{r_{j+1} \cdot Pr_{j+1}}{r_j \cdot Pr_j}$ 
11      dj+1 = -P rj+1 + β dj
12      dj+1 = (I - X(m) X(m)H) dj+1
13      γ = ||dj+1||2-1
14      θ = 0.5 |atan( $\frac{2 \gamma d_{j+1} \cdot ax}{\lambda(m) - \gamma^2 d_{j+1} \cdot A d_{j+1}}$ )|
15      X(m) = cos(θ) X(m) + sin(θ) γ dj+1
16      ax = cos(θ) ax + sin(θ) γ A dj+1
17     enddo
18   enddo
19 [X, λ] = Rayleigh - Ritz on span{X}
enddo
```

Blocking

- PCG extended to a subspace method
 - Band-by-band inner-outer iteration
 - Of concern here is that the band-by-band computation uses only a fraction of the peak performance of current computer architectures
 - It is possible instead of the band-by-band updates for the eigenstates to organize the computation so that a block of eigenstates is 'simultaneously' updated (next)
 - Results in performing **Rayleigh-Ritz (RR)** on larger subspaces
 - Can be implemented in terms of **BLAS 3** operations
 - Can block communications and reduce latency overhead in distributed computing
 - Larger subspaces lead to accelerated convergence (in terms of RR iterations)

Block PCG: BEPCG and LOBPCG

Band-by-band PCG

```

1  do i = 1, niter
2    do m = 1, numEvals
3      orthonormalize X(m) to X(1:m-1)
4      ax = A X(m)
5      do j = 1, nline
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11       dj+1 = (I - X(m) X(m)H) dj+1
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14       X(m) = cos(θ) X(m) + sin(θ) γ dj+1
15       ax = cos(θ) ax + sin(θ) γ A dj+1
16     enddo
17   enddo
18   [X, λ] = Rayleigh - Ritz on span{X}
19 enddo

```

BEPCG

```

1: D0j = R0j = AX0j -  $\frac{(AX_0^j, X_0^j)}{\|X_0^j\|_2^2} X_0^j$ , j = 1, ..., b
2: for i = 0 to maxiters do
3:   Ri = P Ri
4:   Di+1j = Rij -  $\frac{(AD_i^j, R_i^j)}{(AD_i^j, D_i^j)} D_i^j$ , j = 1, ..., ba
5:   Di+1 = (I - Xi XiH) Di+1
6:   Orthonormalize Di+1
7:   [E1, E2, λi+1] = Rayleigh-Ritz [Xi, Di+1]
8:   Xi+1 = Xi E1 + Di+1 E2
9:   Di+1 = Di+1 E2
10:  Ri+1 = Get_Active_Residuals (AXi+1, Xi+1, λi+1)
11: end for

```

LOBPCG

```

do i=1,niter
  [R] = P (AX - λX)
  [X, λ] = Rayleigh-Ritz on span{X, Xi-1, R}
Enddo

```

Of interest is

- * if the 3rd vector in LOBPCG improve convergence
- vs using 2 (current approximate and search direction) as in BEPCG
- * if not, will BEPCG yield improved reliability and performance

Some results/conclusions on eigensolvers

- GD+k (Olsen) turned to be very reliable and at the same time up to 5 times faster than the commonly used PCG
- PCG still useful as it requires very small amount of memory and is robust
- LOBPCG wasn't competitive with the preconditioner used (competitive without preconditioning)
- IRL was very fast for some problems but in general unreliable when used with memory comparable with the others (improved filtering may help, blocking); does not support multiple start vectors and preconditioning
- Need to explore other spectral transformations, e.g. Harmonic Ritz values
- For more substantial speedups, improved reliability, and robustness we need better preconditioners

A bulk band (BB) preconditioner

- A preconditioner based on physical intuition, example of collaboration with physicists
- Use a subset of the eigenstates of the **crystal** Hamiltonian (denoted as bulk band space S_{BB})
- A numerical motivation:

$$\text{Angle } \angle(\psi_i, \psi_i^{S_{BB}}) \quad \psi_i = \psi_i^{S_{BB}} + \psi_i^{S_{BB}^\perp} \text{ is small } (\approx 2^\circ - 3^\circ)$$

The space S_{BB}

- Subset of the eigenstates of the crystal Hamiltonian
- Subspace of the basis functions $\psi_{nk}(\mathbf{r})$ space (i.e. sparse in the plane wave basis)
- Of relatively small dimension (“inexpensive” to compute)

The operator H_{BB}

- $H_{BB} \equiv$ the Hamiltonian stemming from the bulk problem
- The eigenvectors (in S_{BB}) and corresponding eigenvalues are “easy” to compute
 $\Rightarrow H_{BB}^{-1}$ can be applied efficiently on $\psi \in S_{BB}$
- **Prolongation/restriction** between spaces S/S_{BB} can be efficiently implemented

BB preconditioner

- Let Q the prolongation (basis embedding) from S_{BB} to S and Q^T the corresponding restriction (projection) from S to S_{BB}

- The BB preconditioner

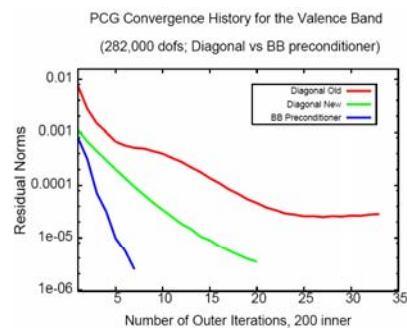
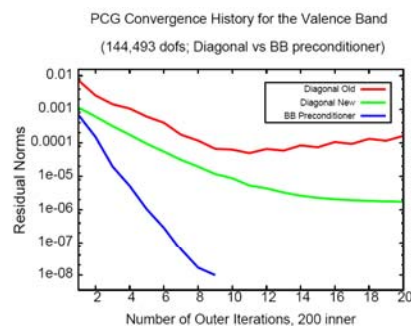
$$P R \equiv w Q H_{BB}^{-1} Q^T R + D^{-1} R$$

$$w = \lambda_{\max}^{-1} (Q H_{BB}^{-1} Q^T H)$$

$$d_i^{-1} = \frac{E_k^2}{(0.5q_i^2 + V_0 - E_{ref})^2 + E_k^2}$$

(q_i is diagonal term for the Laplacian, V_0 the average potential, and E_k the average kinetic energy of ψ_i)

Numerical results



Real space methods

- Grid functions: e.g. finite elements, grids, or wavelets
 - Domain decomposition techniques can guarantee scalability for large enough problems
 - Interesting as they enable algebraically based preconditioners as well
 - Including multigrid/multiscale
 - e.g. real-space multigrid methods (RMG) by **J. Bernholc** et al (NCSU)

Concerns/challenges regarding scalability on petascale machines

- Tuning 'coarse' level operations as they have reduced computation-to-communication ratio
 - * in multiscale methods and in additive Schwarz type preconditioners
- Load balancing in additive Schwarz type preconditioners

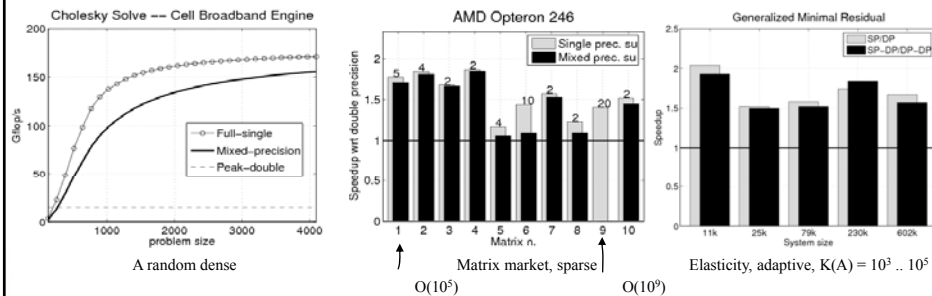
Mixed precision iterative refinement

- We have demonstrated (in a couple of papers) computational speedup in solving $Ax = b$ (with DP accuracy) by

$$x_{i+1} = x_i + \overset{\text{P}}{\text{P}} (b - Ax_i)$$

where P can be the triangular inverses of the LU factorization of A or another iterative solver (e.g. GMRES)

Computed and applied in SP, the rest in DP



Dongarra / Buttari / Kurzak / Luszczek / Langou / Langou / Tomov

Mixed precision iterative refinement

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where P can be the triangular inverses of the LU factorization of A or another iterative solver (e.g. GMRES)

Computed and applied in SP,
the rest in DP

- Efficiency of the technique depends on $k(A)$
- Exploit that subdomain/coarse level matrices are of reduced condition number (compared to global matrix) to efficiently apply the mixed precision technique

Conclusions

- Nano-technology simulations truly need petascale computing
- Development of efficient tools need multidisciplinary team
- Close collaboration with physicists
 - e.g. for input on developing application specific preconditioners
 - Algorithms of reduced scaling
- Challenges of petascale computing and nano-technology
 - Complex problems (no single tool can offer complete solution)
 - We are deeply involved in several initiatives that aim to address them
 - Iterative linear solvers, eigensolvers, and preconditioners
 - Kernels optimization
 - Use of accelerators such as FPGAs, GPU, Cell