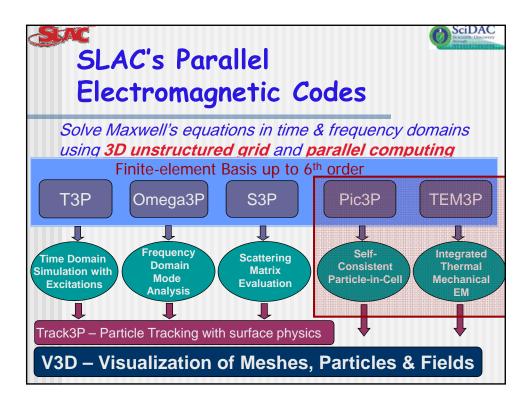
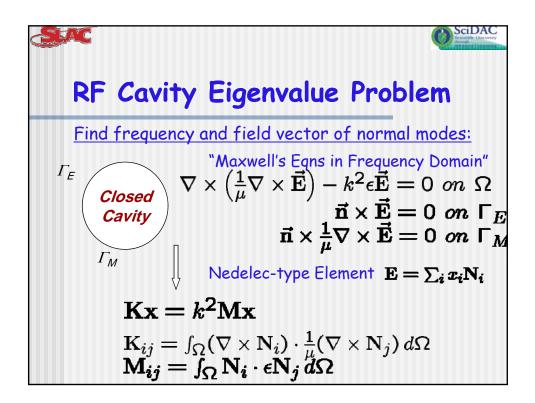
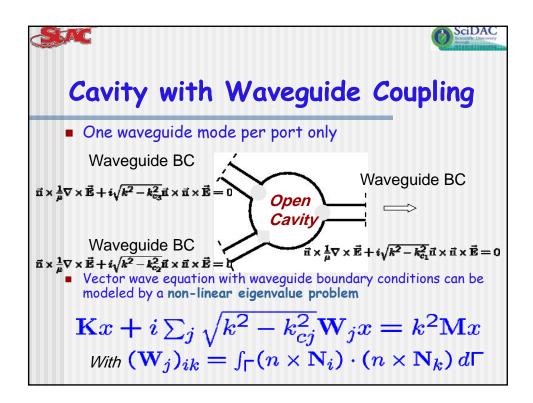
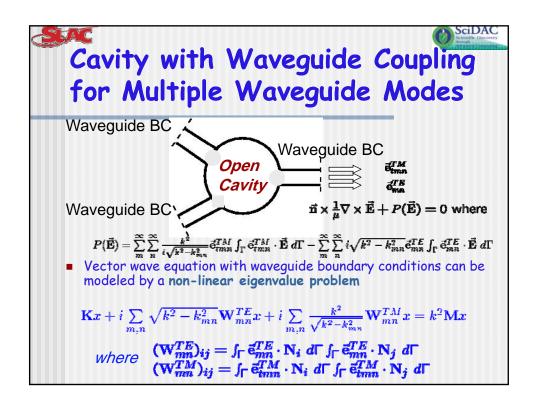


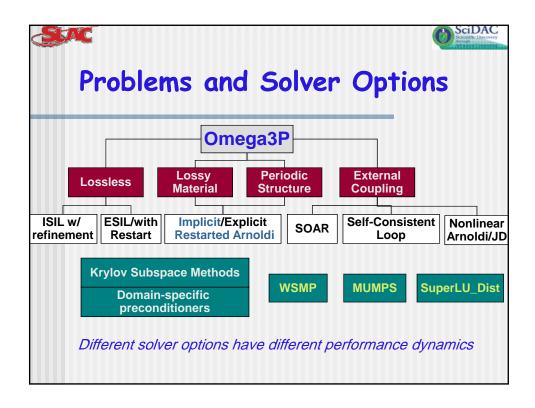
SLAC Electromagnetics Team						
Advanced Computations Department @ SLAC						
Accelerator Modeling		mputational Mathen	natics Comput	ting Technologies		
K. Ko, C. Ng, A. Candel, A. Ka Z. Li, L. Xiao	bel,	L. Lee, V. Akcelik, G. Schussman, L. Ge, E. Prudencio, R. Uplenchwar, S. Chen (Stanford) S. Czech				
SciDAC CETs / Institutes (TOPS, ITAPS, CSCAPES, IUSV, PERI)						
<u>LBNL</u>		<u>LLNL</u>	<u>SNL</u>	ORNL		
E. Ng, X. Li, C, Yang L. Diachin, P. Knupp, J. Kraftcheck R. Barrett P. Husbands, A. Pinar, D. Quinlan, R. Vuduc K. Devine. E. Boman D. Bailey, D. Gunter					:	
ANL/UW	<u>UCDavis</u>	UT	<u>RPI</u>	Columbia		
T. Tautges	K. Ma, H. Yu, Z. Bai.	O. Ghattas	M. Shej X. Luo A. Brew			
SAC	B. Liao		A. Drew	O SciDA	C	

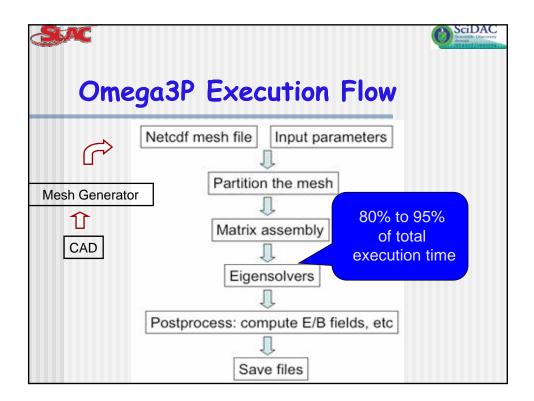


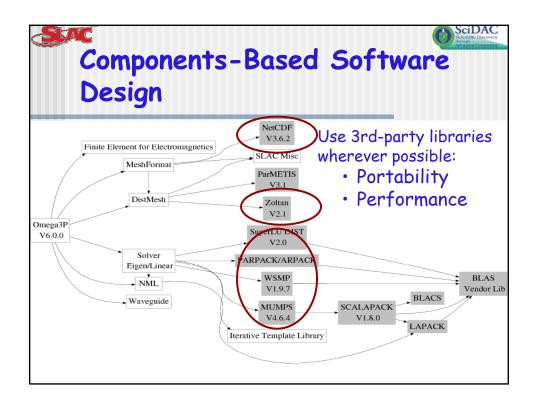


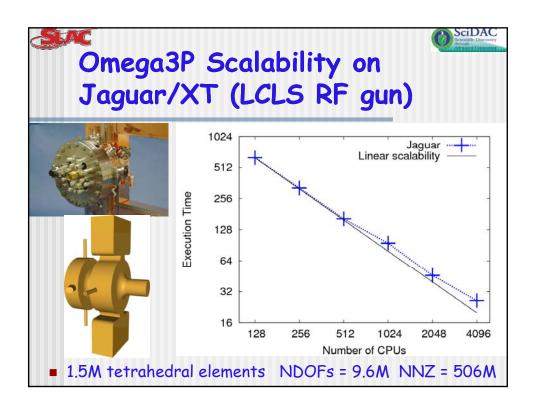




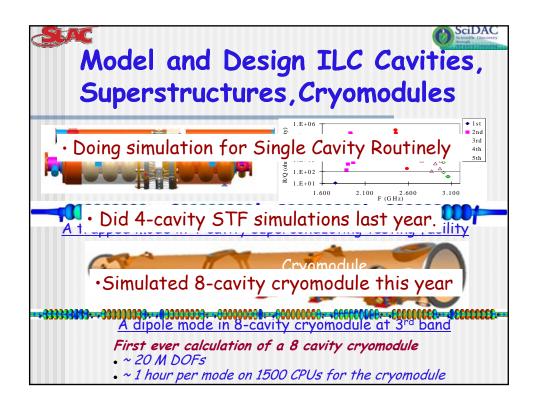


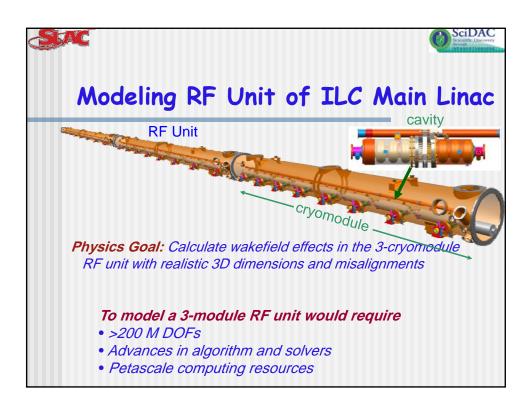


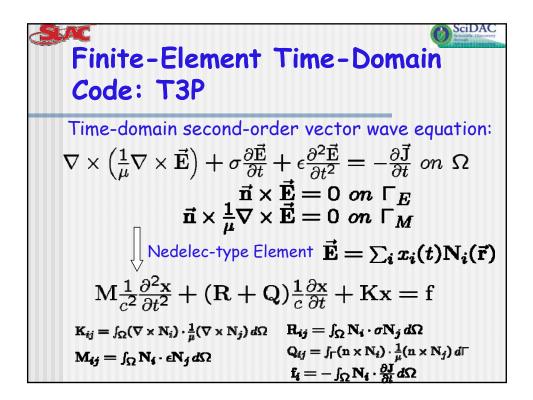


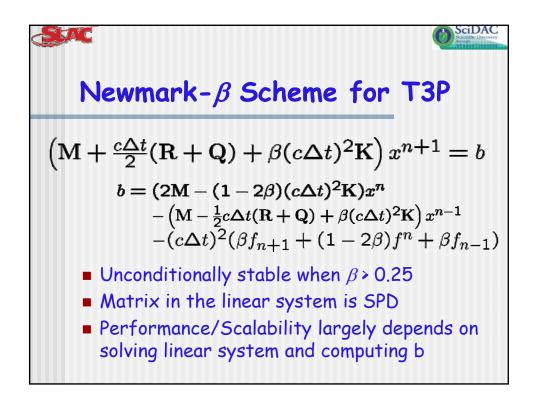


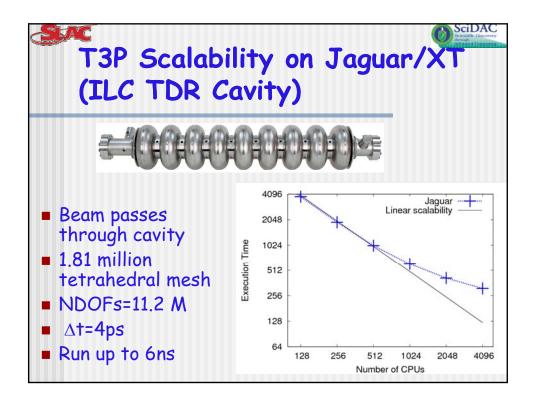


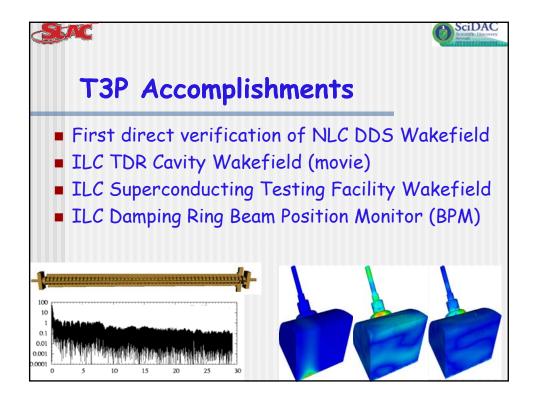


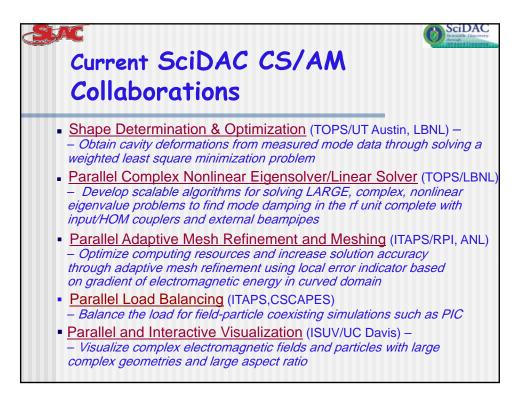


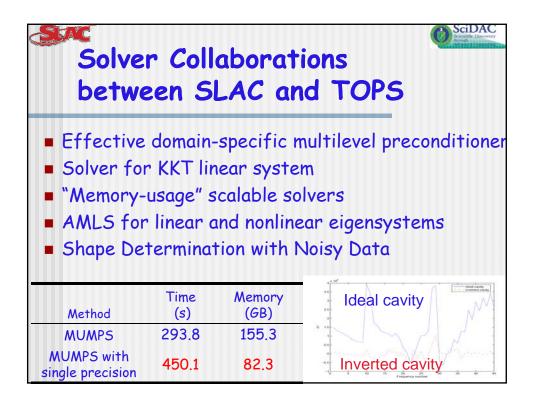


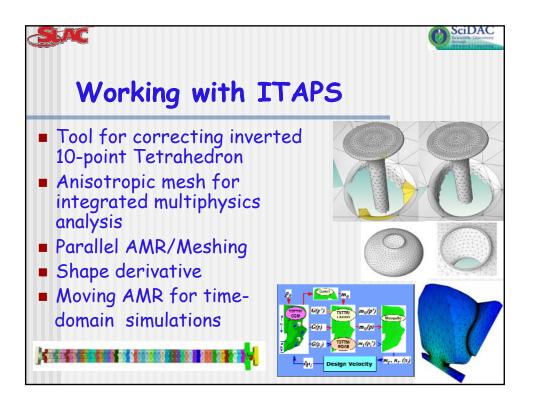


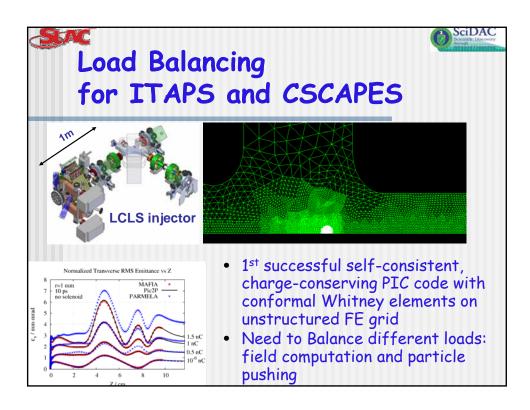


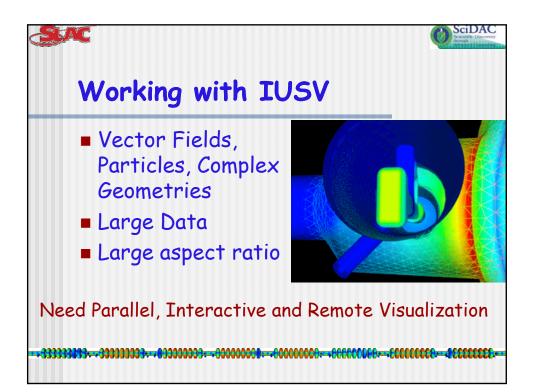


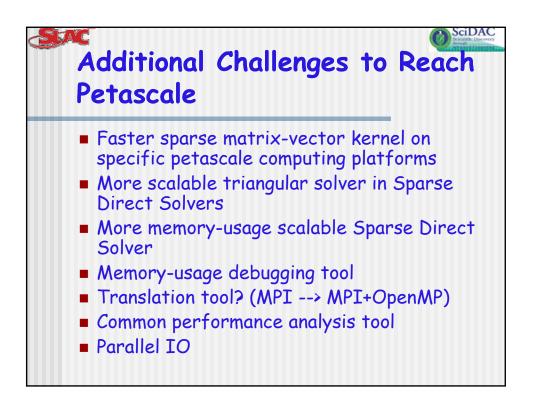


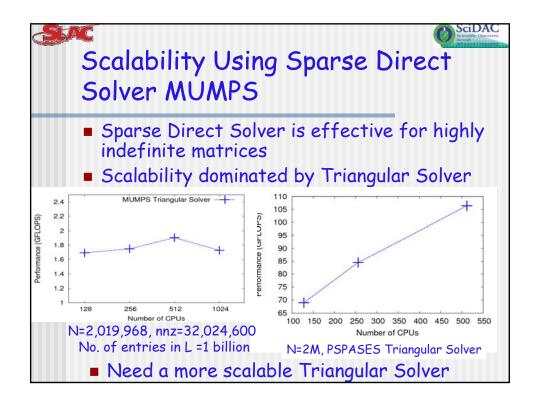


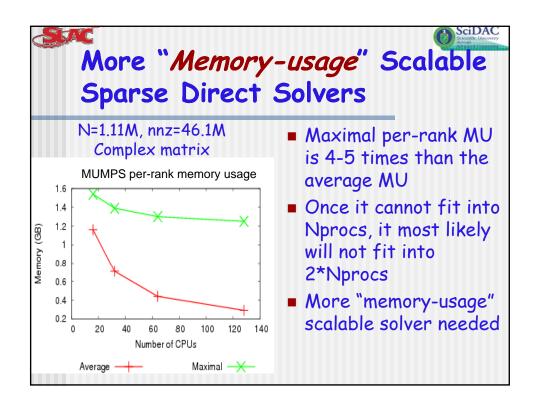












Memory-usage Debugging Tool				
 0.5 to 4GB pernode, no virtual memory Exceed the amount of physical memory Failed job Need to squeeze every single byte Example: C++ allocators are not friendly 	<pre>#include <iostream> #include <map> #include <vector> int main() { using namespace std; cout << "creating map now" << endl; int size=10000000; //10 million { map<int,int> mm; for (int i=0; i<size; "map="" 0;="" <<="" cout="" endl;="" i++)="" longer="" memory"="" mm.clear();="" mm[i]="i;" no="" pre="" return="" should="" use="" while(1);="" }="" }<=""></size;></int,int></vector></map></iostream></pre>			

