

SPIRAL: Past, Present, and Future

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Outline

- **SPIRAL past (Algebraic foundations and algebra of programs)**
- **SPIRAL present (Algorithm generator, optimizer, and adapter)**
 - www.spiral.net
 - **See Franz Franchetti's talk for details**
- **SPIRAL future (What is a library?)**
 - **Symmetric FFTs**
 - **OL (Operator Language) [See Franz Franchetti's talk]**

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Outline

- **SPIRAL past (Algebraic foundations and algebra of programs)**
 - **Themes**
 - **People**
 - **Projects**

- SPIRAL present (Algorithm generator, optimizer, and adapter)

- SPIRAL future (What is a library?)

Themes

- **Algebra and Algorithms**
 - Algebraic foundations of transform algorithms

- **Algebra and Programs**
 - Algebraic constructions of programs
 - Algebraic program transformations

- **Tensor Product**
 - Organizing tool
 - Architectural interpretation
 - Implementation guide

- **Algorithm and Code Generation**
 - Formula generation
 - Formula manipulation
 - Platform adaptation via search of algorithm/implementation space

People

- Shmuel Winograd, Louis Auslander, Ephraim Feig
 - *Multiplicative Complexity of the Fourier Transform* (1976-84)
 - *Abelian semi-simple algebras and algorithms for the discrete Fourier transform*, 1984

- Louis Auslander and Richard Tolimieri
 - *Is computing with the finite Fourier transform pure or applied mathematics?*, 1979

- Marshall Pease
 - *An adaptation of the Fast Fourier Transform for Parallel Processing*, J. ACM, 15(2):252–264, April 1968.

- C. Temperton
 - *Self-sorting mixed-radix Fast Fourier Transforms*. J. Comput. Phys., 52(1):1–23, October 1983.

- Ramesh Agarwal and James Cooley
 - *New algorithms for digital convolution*, 1977.
 - *Fourier Transform and Convolution Subroutines for the IBM 3090 Vector Facility*, 1986.

Projects

- **Center For Large Scale Computation (Auslander, Gertner, Tolimieri, R. Johnson)**
 - **Cray X-MP, VAX, AT&T DSP32, Sun SPARCstation**
 - J. R. Johnson, R. W Johnson, D. Rodriguez, and R. Tolimieri, ***A methodology for designing, modifying, and implementing Fourier Transform algorithms on various architectures***, Circuits Systems Signal Process., (9)4: 449-500, 1990.
 - R. Tolimieri, M. An, and C. Lu, ***Algorithms for Discrete Fourier Transforms and Convolution***, Springer, 2nd edition, 1997.
- **Crystallographic FFTs**
 - L. Auslander, R. W. Johnson, and M. Vulis. ***Evaluating finite Fourier transforms that respect group symmetries***. Acta Cryst., A44:467–478, 1988.
 - M. An, J. W. Cooley, and R. Tolimieri. ***Factorization method for crystallographic Fourier transforms***. Adv. in Appl. Math., 11:358–371, 1990.
 - L. Auslander, J. Johnson, R. W. Johnson, ***An Equivariant Fast Fourier Transform Algorithm***, 1996.

Projects

- **EXTENT (1994 – DARPA James Crowley)**, Dai, D. L., Gupta, S. K., Kaushik, S. D., Lu, J. H., Singh, R. V., Huang, C. H., Sadayappan, P., Johnson, J. R., Johnson, R. W.
- **TPL (1996 – DARPA Louis Auslander) J. Johnson and R. W. Johnson**
 - Demo IBM Symposium for S. Winograd
 - DARPA ACMP program review
 - MDFT Classification theorems (data flow)
- **FTTW (1997) Matteo Frigo and Steven G. Johnson**
- **SPIRAL (1998 – DARPA Louis Auslander, Anna Tsao, Dennis Healy)**
 - José Moura, Jeremy Johnson, Robert Johnson, David Padua, Markus Püschel, Victor Prasanna, Manuela Veloso
 - Franz Franchetti, James Hoe, Maria Garzaran
 - Anthony Breitzman (Drexel), Aca Gacic (CMU), Pinit Kumhom (Drexel), Xiaoming Li (UIUC), Gang Ren (UIUC), Bryan Singer (CMU), Jianxin Xiong (UIUC)
 - James Brodman (CS, UIUC), Srinivas Chellappa (ECE, CMU), Sungchul Han (ECE, CMU), Frédéric de Mesmay (ECE, CMU), Peter Milder (ECE, CMU), Aliaksei Sandryhaila (ECE, CMU), Marek Telgarsky (ECE, CMU), Yevgen Voronenko (ECE, CMU), Roland Wunderlich (ECE, CMU), Xu Xu (MCS, Drexel)

Algebra and Algorithms

- S. Winograd, *On computing the discrete Fourier transform*, Mathematics of Computation, vol. 32, pp. 175-199, 1978.
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- Markus Püschel *Konstruktive Darstellungstheorie und Algorithmengenerierung*, Ph.D. Thesis Computer Science, University of Karlsruhe, Germany 1998 (advisor Prof. Dr. T. Beth, 135 pages); also in *English: Constructive Representation Theory and Fast Discrete Signal Transforms*, Technical Report Drexel-MCS-1999-1, Drexel University, Philadelphia, 1999 (141 pages)

Algebra and Programs

- Johnson, H. W. and Burrus, C. S., *The design of optimal DFT algorithms using dynamic programming*, IEEE Transactions on Acoustics, Speech, and Signal Processing 31: 378–387, 1983.
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- Anthony F. Breitzman and Jeremy Johnson, *Automatic Derivation and Implementation of Fast Convolution Algorithms*, Journal of Symbolic Computation 2004, Special Issue on Computer Algebra and Signal Processing, Vol. 37, No. 2, pp. 157-186.
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Tensor Product, Algorithms, and Architectures

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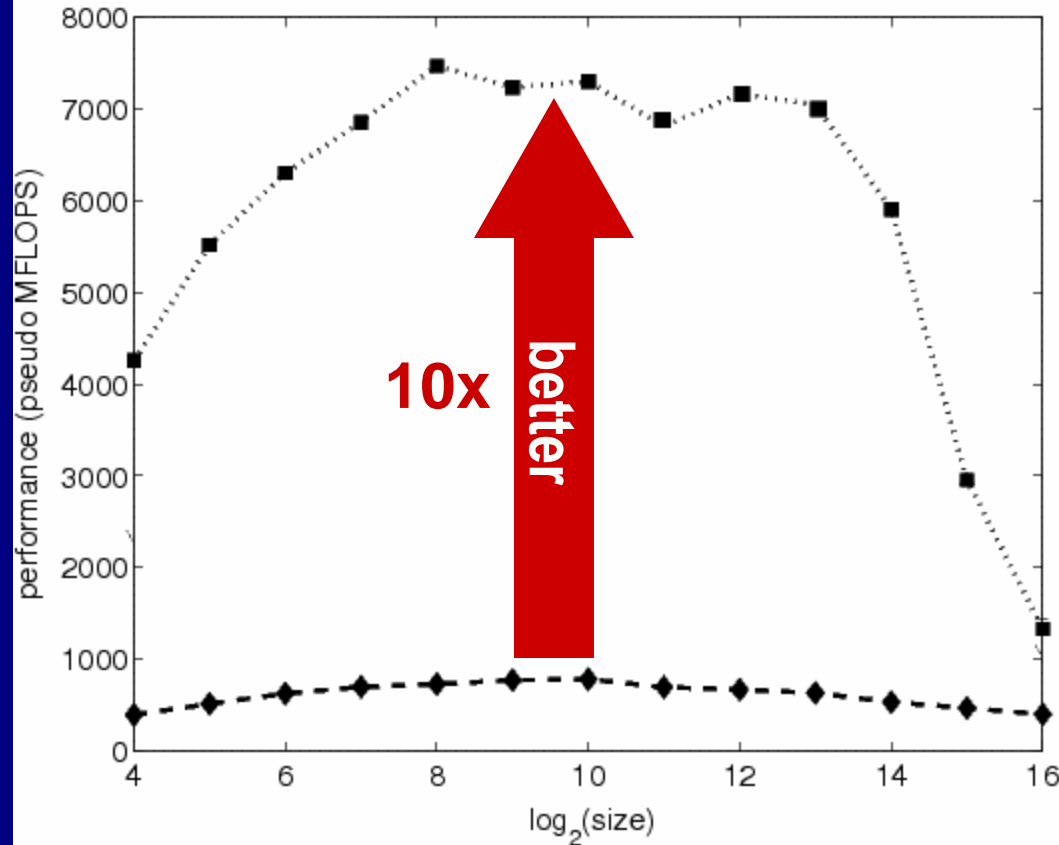
Outline

- SPIRAL past (Algebraic foundations and algebra of programs)

- **SPIRAL present**
 - **The Challenge**
 - **DSP algorithms – Symbolic Matrix Factorizations**
 - **Rewrite Rules**
 - **SPIRAL system**
 - **E.G. Architecture adaptation – Vectorization**
 - **Web interface (another view of a library)**

- SPIRAL future (What is a library?)

Challenge #1 (FFT Code Generation)



best available implementation
(FFTW, Intel IPP, Spiral)

roughly the same operations count

reasonable implementation
(Numerical recipes, GNU scientific library)

- Platforms are complex and change fast
- Best code is platform-dependent
- Optimization at compiler level: difficult, structure lost

DSP Algorithms: E.G. 4-point DFT

$$x \mapsto y = M \cdot x$$

input vector (signal) \curvearrowright x \curvearrowright y \curvearrowright output vector (signal)

M \uparrow transform = matrix

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & i \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Fourier transform

Diagonal matrix (twiddles)

Input vector

$$y = (\text{DFT}_2 \otimes \text{I}_2) \cdot \text{T}_2^4 \cdot (\text{I}_2 \otimes \text{DFT}_2) \cdot \text{L}_2^4 x$$

Output vector

Kronecker product

Identity

Permutation

DSP Algorithms: Transforms & Breakdown Rules

$$\text{DFT}_n = [\omega_n^{kl}]_{0 \leq k, l < n}$$

$$\text{DCT-2}_n = [\cos(k(2l + 1)\pi/2n)]_{0 \leq k, l < n}$$

$$\text{DCT-4}_n = [\cos((2k + 1)(2l + 1)\pi/4n)]_{0 \leq k, l < n}$$

$$\text{IMDCT}_n = [\cos((2k + 1)(2l + 1 + n)\pi/4n)]_{0 \leq k < 2n, 0 \leq l < n}$$

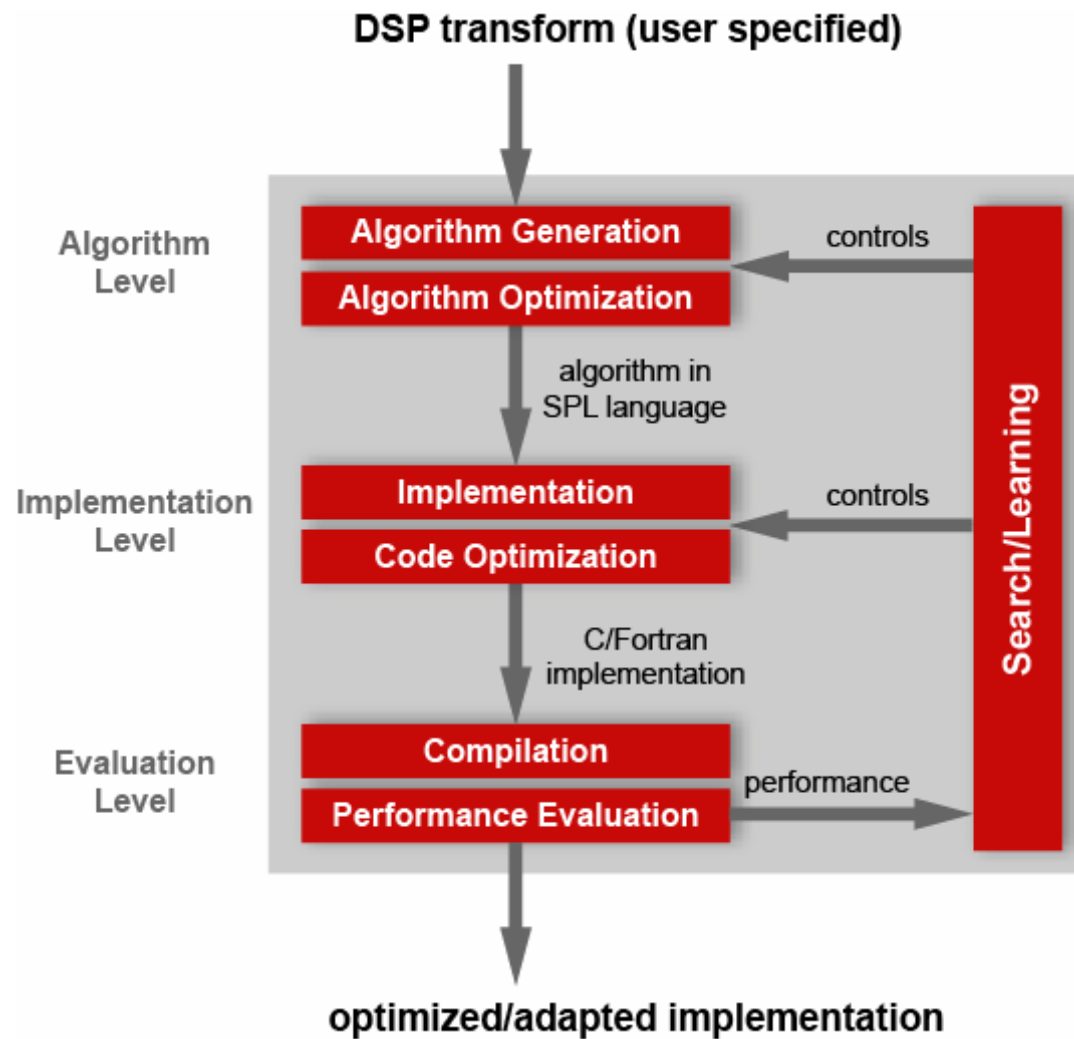
$$\text{DFT}_n \rightarrow \begin{cases} (\text{DFT}_k \otimes \text{I}_m) \text{T}_m^n (\text{I}_k \otimes \text{DFT}_m) \text{L}_k^n & n = km \\ P_n (\text{DFT}_k \otimes \text{DFT}_m) Q_n & n = km, \text{gcd}(k, m) = 1 \\ R_n^T (\text{I}_1 \oplus \text{DFT}_{n-1}) D_n (\text{I}_1 \oplus \text{DFT}_{n-1}) R_n & p \text{ prime} \\ F_2 & n = 2 \end{cases}$$

$$\text{DCT-4}_n \rightarrow \begin{cases} S_n \text{DCT-2}_n \text{diag}_{0 \leq k < n} (1/(2 \cos((2k + 1)\pi/4n))) \\ J_2 R_{13\pi/8} & n = 2 \end{cases}$$

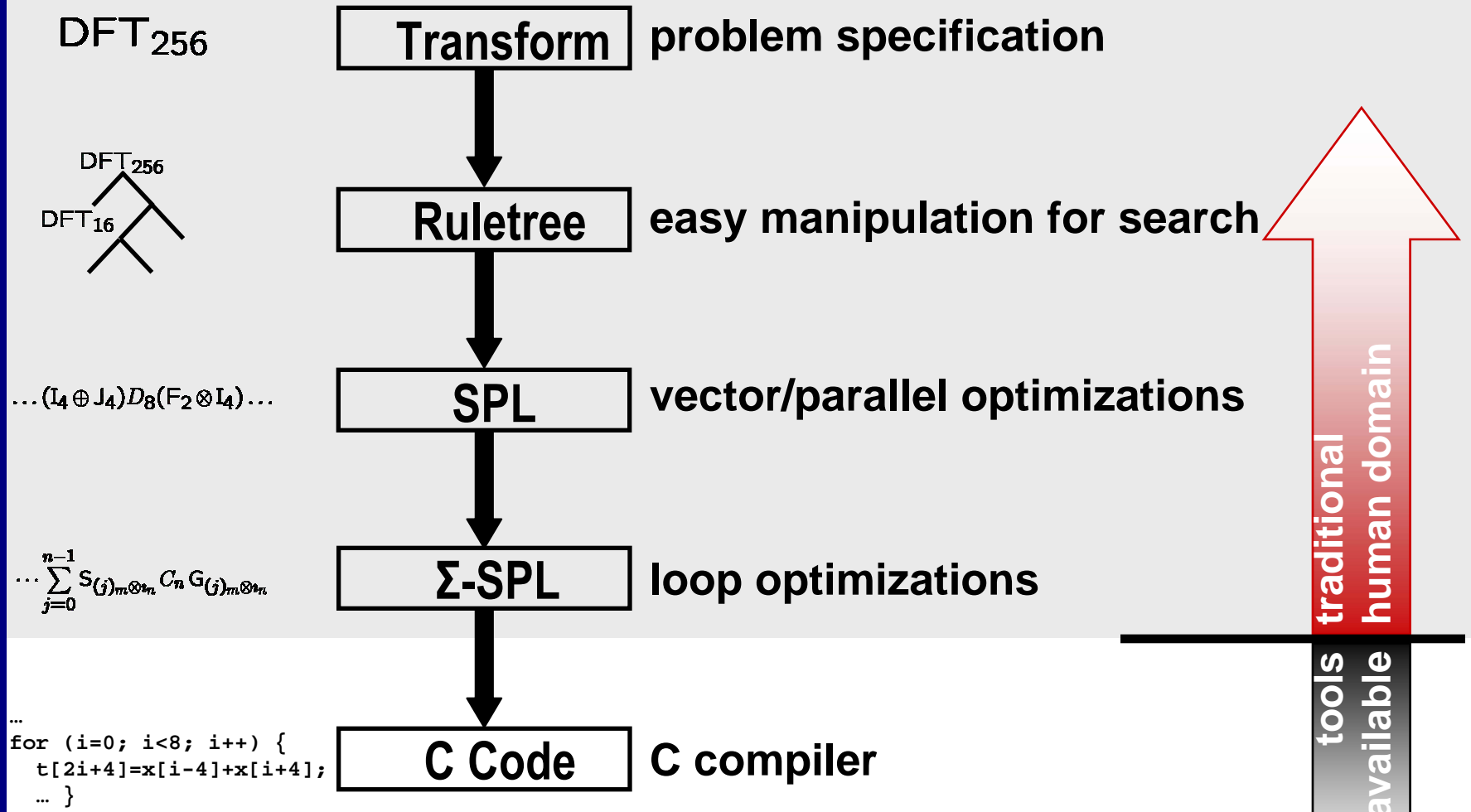
$$\text{DCT-2}_2 \rightarrow \text{diag}(1, 1/\sqrt{2}) F_2$$

$$\text{IMDCT}_{2m} \rightarrow (J_m \oplus \text{I}_m \oplus \text{I}_m \oplus J_m) \left(\left(\begin{bmatrix} 1 \\ -1 \end{bmatrix} \otimes \text{I}_m \right) \oplus \left(\begin{bmatrix} -1 \\ -1 \end{bmatrix} \otimes \text{I}_m \right) \right) J_{2m} \text{DCT-4}_{2m}$$

SPIRAL: Architecture

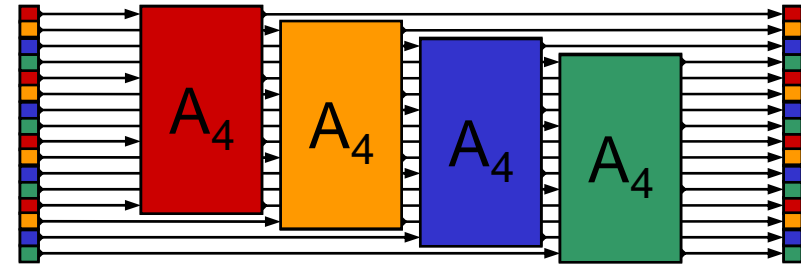


SPiRAL: Abstraction Levels



Vectorization using the Tensor Product

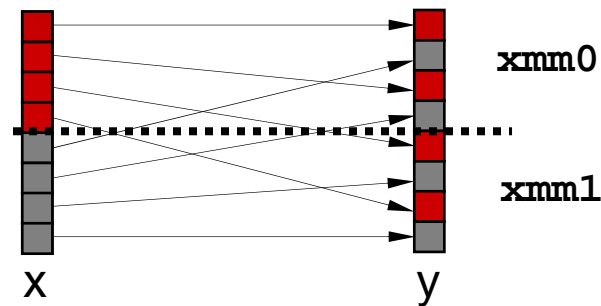
$$y = \left(A \otimes I_\nu \right) x$$



Characteristics: independent operation on contiguous blocks

Problematic Construct:
permutations must be done in registers

$$y = L_4^8 x$$



Vectorization Rules

$$\underbrace{\overleftarrow{A}}_{\text{vec}(\nu)} \rightarrow \overleftarrow{\underbrace{A}_{\text{vec}(\nu)}}^{\nu} \quad \overleftarrow{A \otimes_{\nu} I_{\nu}}^{\nu} \rightarrow (\mathbf{I}_{n/\nu} \otimes \underbrace{\mathbf{L}_{\nu}^{2\nu}}_{\text{vec}(\nu)}) (\overleftarrow{A} \otimes_{\nu} \mathbf{I}_{\nu})$$

$$\overleftarrow{AB}^{\nu} \rightarrow \overleftarrow{A}^{\nu} \overleftarrow{B}^{\nu} \quad \overleftarrow{\underbrace{\mathbf{L}_{\nu}^{\nu^2}}_{\text{vec}(\nu)}}^{\nu} \rightarrow (\mathbf{L}_{\nu}^{2\nu} \otimes_{\nu} \mathbf{I}_{\nu}) (\mathbf{I}_2 \otimes \underbrace{\mathbf{L}_{\nu}^{\nu^2}}_{\text{vec}(\nu)}) (\mathbf{L}_{\nu}^{2\nu} \otimes_{\nu} \mathbf{I}_{\nu})$$

$$\overleftarrow{\mathbf{I}_m \otimes A}^{\nu} \rightarrow \mathbf{I}_m \otimes \overleftarrow{A}^{\nu} \quad \overleftarrow{AB}^{\nu} \rightarrow \overleftarrow{A}^{\nu} \overleftarrow{B}^{\nu}$$

$$\underbrace{\overleftarrow{A \otimes \mathbf{I}_m}}_{\text{vec}(\nu)} \rightarrow \left(A \otimes \mathbf{I}_{m/\nu} \right) \otimes_{\nu} \mathbf{I}_{\nu}$$

$$\underbrace{\mathbf{L}_{\nu}^{n\nu}}_{\text{vec}(\nu)} \rightarrow \left(\mathbf{L}_{\nu}^n \otimes_{\nu} \mathbf{I}_{\nu} \right) \left(\mathbf{I}_{n/\nu} \otimes \underbrace{\mathbf{L}_{\nu}^{\nu^2}}_{\text{vec}(\nu)} \right)$$

$$\underbrace{\left(\mathbf{I}_m \otimes A \right) \mathbf{L}_m^{mn}}_{\text{vec}(\nu)} \rightarrow \left(\mathbf{I}_{m/\nu} \otimes \underbrace{\mathbf{L}_{\nu}^{n\nu}}_{\text{vec}(\nu)} \left(A \otimes_{\nu} \mathbf{I}_{\nu} \right) \right) \left(\mathbf{L}_{m/\nu}^{mn/\nu} \otimes_{\nu} \mathbf{I}_{\nu} \right)$$

Vectorization by Rewriting

$$\underbrace{(\text{DFT}_{mn})}_{\text{vec}(\nu)} \rightarrow \underbrace{(\text{DFT}_m \otimes \text{I}_n)}_{\text{vec}(\nu)} \underbrace{(\text{T}_n^{mn})^\nu}_{\text{vec}(\nu)} \underbrace{(\text{I}_m \otimes \text{DFT}_n) \text{L}_m^{mn}}_{\text{vec}(\nu)}$$

...

$$\begin{aligned} &\rightarrow (\text{I}_{mn/\nu} \otimes \underbrace{\text{L}_\nu^{2\nu}}_{\text{vec}(\nu)}) \underbrace{(\text{DFT}_m \otimes \text{I}_{n/\nu} \otimes_\nu \text{I}_\nu)}_{\text{vec}(\nu)} \underbrace{(\text{T}_n^{mn})^\nu}_{\text{vec}(\nu)} \\ &\quad \left(\text{I}_{m/\nu} \otimes \underbrace{(\text{L}_\nu^n \otimes_\nu \text{I}_\nu)}_{\text{vec}(\nu)} \right) \underbrace{(\text{I}_{n/\nu} \otimes (\text{L}_\nu^{2\nu} \otimes_\nu \text{I}_\nu))}_{\text{vec}(\nu)} \underbrace{(\text{I}_2 \otimes \text{L}_\nu^{\nu^2})}_{\text{vec}(\nu)} \underbrace{(\text{L}_2^{2\nu} \otimes_\nu \text{I}_\nu)}_{\text{vec}(\nu)} \underbrace{(\text{DFT}_n \otimes_\nu \text{I}_\nu)}_{\text{vec}(\nu)} \\ &\quad \underbrace{((\text{L}_m^{mn} \otimes \text{I}_2) \otimes_\nu \text{I}_\nu)}_{\text{vec}(\nu)} (\text{I}_{mn/\nu} \otimes \underbrace{\text{L}_2^{2\nu}}_{\text{vec}(\nu)}) \end{aligned}$$

Vectorized constructs
Base cases

Spiral Web Interface @spiral.net (beta version)

1. Select platform

2. Select functionality

3. Push button

Program Generation Interface collapse

Target platform for optimization:

2x Intel Xeon 3.6 GHz with 2048K L2 cache

parameter	value	explanation
Transform	DCT2 (Discrete Cosine Transform, type 2)	The transform for which you want to request C code
Data type	double	The data type of input and output vector
Transform size	6	The size of the transform = the length of the input vector
Optimize for	runtime	What you want to optimize the code for
Search method	Dynamic Programming	The search method SPIRAL uses (Dynamic Programming is a good choice)
Compiler profile	gcc -O3	Compiler and compiler options used for compilation

Generate code

Browse Archive expand

Filter by Platform: All Platforms Selected

Filter by Transform: All Transforms Selected

Filter by Size: All Sizes Selected

Query Database

Outline

- SPIRAL past (Algebraic foundations and algebra of programs)
- SPIRAL present (Algorithm generator, optimizer, and adapter)
- **SPIRAL future (What is a library?)**
 - **Symmetric FFTs**
 - **E.G. Real FFT**
 - **Higher level of abstraction \Rightarrow Matrix formulation \Rightarrow SPIRAL**
 - **Generate algorithms as needed to satisfy given properties**
 - **Generalized symmetric DFT and equivariant FFT**

Outline

- Spiral

- Symmetric FFTs
 - Real DFT
 - Real FFT
 - Abstract DFT
 - Abstract FFT
 - Symmetric functions
 - Equivariant FFT algorithm
 - Examples

The Cooley-Tukey Factorization

- Let $N = RS$
 - Divide and Conquer Algorithm

$$y(b_1S + b_0) = \sum_{a_1} \omega^{Sa_1b_1} \left(\omega^{a_1b_0} \sum_{a_0} \omega^{Ra_0b_0} x(a_0R + a_1) \right)$$

- Matrix Factorization

$$F_N = (F_R \otimes I_S) T_S^N (I_R \otimes F_S) L_R^N$$

- Computing Time

$$T(N) = RT(S) + ST(R) + \theta(N)$$

$$T(N) = 2T(N/2) + \theta(N) = \theta(N \log N), N = 2^k$$

Real FFT

- DFT of real vector is conjugate-even: $y(N - b) = \overline{y(b)}$

- $y = F_{16}x$

$$y(1) = \overline{y(15)}, y(2) = \overline{y(14)}, y(3) = \overline{y(13)}, y(4) = \overline{y(12)},$$

$$y(5) = \overline{y(11)}, y(6) = \overline{y(10)}, y(7) = \overline{y(9)}$$

- Only need to compute 9 elements of 16 and $y(0)$ and $y(8)$ are real

Real FFT with Cooley-Tukey

- **Permute** $t_1 = L_4^{16} x$
- $t_2 = (I_4 \otimes F_4) t_1$
 - **Four recursive calls (all have real inputs)**
 - **Use real FFT for recursive calls**
- **Multiplying twiddle factor** $t_3 = T_4^{16} t_2$
 - $t_3(0), t_3(4), t_3(8), t_3(12)$ **are real**
- $y = (F_4 \otimes I_4) t_3$
 - **Four recursive calls**

Four Recursive Calls

$$\begin{pmatrix} y(0) \\ y(4) \\ y(8) \\ y(12) \end{pmatrix} = F_4 \begin{pmatrix} t_3(0) \\ t_3(4) \\ t_3(8) \\ t_3(12) \end{pmatrix} \quad \begin{array}{l} y(4) = \overline{y(12)} \\ \text{Real FFT} \\ \text{Computations saved} \end{array}$$

$$\begin{pmatrix} y(2) \\ y(6) \\ y(10) \\ y(14) \end{pmatrix} = F_4 \begin{pmatrix} t_3(2) \\ t_3(6) \\ t_3(10) \\ t_3(14) \end{pmatrix} \quad \begin{array}{l} y(2) = \overline{y(14)} \\ y(6) = \overline{y(10)} \\ \text{Computations saved} \end{array}$$

$$\begin{pmatrix} y(1) \\ y(5) \\ y(9) \\ y(13) \end{pmatrix} = F_4 \begin{pmatrix} t_3(1) \\ t_3(5) \\ t_3(9) \\ t_3(13) \end{pmatrix}$$

$$\begin{pmatrix} y(3) \\ y(7) \\ y(11) \\ y(15) \end{pmatrix} = F_4 \begin{pmatrix} t_3(3) \\ t_3(7) \\ t_3(11) \\ t_3(15) \end{pmatrix} \quad \begin{array}{l} y(3) = \overline{y(13)} \\ y(7) = \overline{y(9)} \\ y(11) = \overline{y(5)} \\ y(15) = \overline{y(1)} \end{array}$$

Some recursive calls form pairs under conjugate-even Symmetries inside other recursive calls

Challenge #2 Symmetric FFTs

- **Generalize real FFT to other symmetries**
 - Avoid certain recursive calls
 - Recursive calls have induced symmetry (may not be same type as original symmetry)

- **Apply to multi-dimensional FFTs**
 - Multi-dimensional DFTs correspond to DFT of finite Abelian group, A , denoted by $F(A)$
 - Symmetries obtained from group actions on indexing set A or more generally $L(A)$, the functions on A .
 - Abstract formulation of FFT for $F(A)$ obtained for subgroups $B < A$
 - Compatible with symmetries provided B chosen appropriately

- **Abstract algorithm which must be instantiated and translated into a concrete algorithm, code, and optimized**

DFT of Finite Abelian Groups

- Finite Abelian group A
- Dual group $\hat{A} = \{\hat{a} \mid \hat{a} : A \rightarrow T\}$
 - The set of homomorphisms, called characters, from A to T (the unit circle)
 - Isomorphic to A
- DFT of A , $F(A): L(A) \rightarrow L(\hat{A})$

$$\hat{f}(\hat{a}) = \sum_{a \in A} f(a) \langle a, \hat{a} \rangle$$

$$\hat{a} \in \hat{A}, \langle a, \hat{a} \rangle = \hat{a}(a)$$

FFT of Finite Abelian Groups

- Subgroup $B < A$

- Quotient group

$$C = A / B$$

- Coset representatives

$$\xi : C \rightarrow A, a = b + \xi(c)$$

- Annihilator $\hat{C} < \hat{A}$

- Subgroup of \hat{A} whose elements vanishes on B

$$\hat{C} = \{\hat{a} \in \hat{A} \mid \langle b, \hat{a} \rangle = 1, b \in B\}$$

- Quotient group

$$\hat{B} = \hat{A} / \hat{C}$$

- Coset representatives

$$\hat{\eta} : \hat{B} \rightarrow \hat{A}, \hat{a} = \hat{c} + \hat{\eta}(\hat{b})$$

$$\hat{f}(\hat{a}) = \sum_{c \in C} \langle c, \hat{c} \rangle (\langle \xi(c), \hat{\eta}(\hat{b}) \rangle \sum_{b \in B} f_{\xi(c)}(b) \langle b, \hat{b} \rangle)$$

$$F_A = Q_{\eta} (F_C \otimes I_{|B|}) T_{(\eta, \xi)} (I_{|C|} \otimes F_B) P_{\xi}$$

Divide and Conquer Algorithm

- Partition section function

$$f_{\xi(c)}(b) = f(b + \xi(c))$$

- Compute $|C| F(B)s$

$$\hat{f}_{\xi(c)} = F(B)f_{\xi(c)}$$

- Multiply twiddle factor

$$h_{\hat{\eta}(\hat{b})}(\hat{c}) = \langle \xi(c), \hat{\eta}(\hat{b}) \rangle \hat{f}_{\xi(c)}(\hat{b})$$

- Compute $|B| F(C)s$ and restore \hat{f}

$$\hat{h}_{\hat{\eta}(\hat{b})} = F(C)h_{\hat{\eta}(\hat{b})}$$

$$\hat{f}(\hat{\eta}(\hat{b}) + \hat{c}) = \hat{h}_{\hat{\eta}(\hat{b})}(\hat{c})$$

G-invariant Functions and the DFT

- $\theta \in \text{Aut}(A)$
 - $\theta f(a) = f(\theta(a))$
 - $G < \text{Aut}(A), f \in L_G(A) \Rightarrow \theta f = f \text{ or } f(\theta(a)) = f(a)$
 - Extend symmetries to $S(A) = \text{Aut}(A) \cap N(A)$
- Symmetric DFT
 - *DFT of G-invariant functions $F_G(A)$*
 - *$F_G(A)$ maps G-invariant functions to \hat{G} -invariant functions*

Equivariant FFT

- Symmetric DFT
 - *DFT of G -invariant functions $F_G(A)$ – restriction to $L_G(A)$*
 - *$F_G(A)$ maps G -invariant functions to \hat{G} -invariant functions*
 - Reduced DFT matrix obtained by adding columns and deleting rows

- Divide and conquer algorithm
 - Reduce computation to an asymmetric unit
 - Subgroup $B \triangleleft A$ is invariant under G (G acts on cosets)
 - Remove redundant recursive calls
 - Induced symmetry for recursive calls
 - In base case, reduced DFT matrix

L. Auslander, J. Johnson and R. W. Johnson, An equivariant fast Fourier transform Algorithm, 1996.

Divide and Conquer Algorithm

- Partition section function for G-invariant B

$$f_{\xi(c)}(b) = f(b + \xi(c))$$

- Compute symmetric F(B) for asymmetric unit C/ α (G)

$$\hat{f}_{\xi(c)} = F_{G_c}(B) f_{\xi(c)}$$

- Multiply twiddle factor

- Create $h_{\hat{\eta}(\hat{b})} \in L_{G_{\hat{b}}}(C)$ for asymmetric unit $\hat{B} / \alpha(\hat{G})$

- Compute symmetric F(C) for asymmetric unit $\hat{B} / \alpha(\hat{G})$

$$\hat{h}_{\hat{\eta}(\hat{b})} = F_{G_{\hat{b}}}(C) h_{\hat{\eta}(\hat{b})}$$

Matrix Interpretation of Equivariant Algorithm

$$\hat{f} = P_2 S_{\hat{G}}(\hat{C}) \left(\bigoplus_{\hat{b} \in \hat{B}/\gamma(\hat{G})} F_{\hat{G}_{\hat{b}}}(\hat{C}) \right) L_{\hat{G}}(\hat{C}) T S_G(B) \left(\bigoplus_{c \in C/\gamma(G)} F_{G_c}(B) \right) L_G(B) P_1 f$$

where G_c and $\hat{G}_{\hat{b}}$ are the induced symmetries, $L_G(B)$ and $L_{\hat{G}}(\hat{C})$ are the gather matrices, $S_G(B)$ and $S_{\hat{G}}(\hat{C})$ are the scatter matrices, T is the twiddle factor, P_1 and P_2 are permutations.

$$F_G(A) = P_{\hat{G}} \left(\bigoplus_{\hat{b} \in \hat{B}/\gamma(\hat{G})} F_{\hat{G}_{\hat{b}}}(\hat{C}) \right) T_G \left(\bigoplus_{c \in C/\gamma(G)} F_{G_c}(B) \right) P_G,$$

where T_G is a generalized twiddle factor (monomial matrix), P_G and $P_{\hat{G}}$ are monomial matrices.

DFT of $A=Z_3 \times Z_3$

$$\begin{aligned} \hat{f} &= F(A)f \\ &= (F_3 \otimes F_3)f \\ &= \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & \omega_3 & \omega_3^2 & 1 & \omega_3 & \omega_3^2 & 1 & \omega_3 & \omega_3^2 \\ 1 & \omega_3^2 & \omega_3 & 1 & \omega_3^2 & \omega_3 & 1 & \omega_3 & \omega_3^2 \\ 1 & 1 & 1 & \omega_3 & \omega_3 & \omega_3 & \omega_3^2 & \omega_3^2 & \omega_3^2 \\ 1 & \omega_3 & \omega_3^2 & \omega_3 & \omega_3^2 & 1 & \omega_3 & 1 & \omega_3 \\ 1 & \omega_3^2 & \omega_3 & \omega_3 & 1 & \omega_3^2 & \omega_3^2 & \omega_3 & 1 \\ 1 & 1 & 1 & \omega_3^2 & \omega_3^2 & \omega_3^2 & \omega_3 & \omega_3 & \omega_3 \\ 1 & \omega_3 & \omega_3^2 & \omega_3^2 & 1 & \omega_3 & \omega_3 & \omega_3^2 & 1 \\ 1 & \omega_3^2 & \omega_3 & \omega_3^2 & \omega_3 & 1 & \omega_3 & 1 & \omega_3^2 \end{pmatrix} f \end{aligned}$$

- $B < A = \{ (0,0), (0,1), (0,2) \}$
- $F(A) = L_3^9 (I_3 \otimes F_3) L_3^9 (I_3 \otimes F_3)$

Example Reduced DFT Matrix

$$G = \left\langle \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \right\rangle \{(0,0)\}, \{(0,1),(0,2)\}, \{(1,0),(2,0)\}, \{(1,1),(2,2)\}, \{(1,2),(2,1)\}$$

$$\begin{pmatrix} a + 2b + 2c + 2d + 2e \\ a - b + 2c - d - e \\ a - b + 2c - d - e \\ a + 2b - c - d - e \\ a - b - c - d + 2e \\ a - b - c + 2d - e \\ a + 2b - c - d - e \\ a - b - c + 2d - e \\ a - b - c - d + 2e \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & \omega_3 & \omega_3^2 & 1 & \omega_3 & \omega_3^2 & 1 & \omega_3 & \omega_3^2 \\ 1 & \omega_3^2 & \omega_3 & 1 & \omega_3^2 & \omega_3 & 1 & \omega_3 & \omega_3^2 \\ 1 & 1 & 1 & \omega_3 & \omega_3 & \omega_3 & \omega_3^2 & \omega_3^2 & \omega_3^2 \\ 1 & \omega_3 & \omega_3^2 & \omega_3 & \omega_3^2 & 1 & \omega_3 & 1 & \omega_3 \\ 1 & \omega_3^2 & \omega_3 & \omega_3 & 1 & \omega_3^2 & \omega_3 & \omega_3 & 1 \\ 1 & 1 & 1 & \omega_3^2 & \omega_3^2 & \omega_3 & \omega_3 & \omega_3 & \omega_3 \\ 1 & \omega_3 & \omega_3^2 & \omega_3^2 & 1 & \omega_3 & \omega_3 & \omega_3^2 & 1 \\ 1 & \omega_3^2 & \omega_3 & \omega_3^2 & \omega_3 & 1 & \omega_3 & 1 & \omega_3^2 \end{pmatrix} \begin{pmatrix} a \\ b \\ b \\ c \\ d \\ e \\ c \\ e \\ d \end{pmatrix}$$

$$\begin{pmatrix} a + 2b + 2c + 2d + 2e \\ a - b + 2c - d - e \\ a + 2b - c - d - e \\ a - b - c - d + 2e \\ a - b - c + 2d - e \end{pmatrix} = \begin{pmatrix} 1 & 2 & 2 & 2 & 2 \\ 1 & -1 & 2 & -1 & -1 \\ 1 & 2 & -1 & -1 & -1 \\ 1 & -1 & -1 & -1 & 2 \\ 1 & -1 & -1 & 2 & -1 \end{pmatrix} \begin{pmatrix} a \\ b \\ c \\ d \\ e \end{pmatrix}$$

Equivariant Factorization

$$\begin{aligned}\hat{f} &= F(A)f \\ &= P_3 \begin{pmatrix} \hat{S}_1 & & \\ & \hat{S}_{2,3} & \\ & & \end{pmatrix} \begin{pmatrix} F_{\hat{G}_1} & & \\ & F_3 & \\ & & \end{pmatrix} \begin{pmatrix} \hat{G}_1 & & \\ & \hat{G}_{2,3} & \\ & & \end{pmatrix} P_2 T \\ &= \begin{pmatrix} S_1 & & \\ & S_{2,3} & \\ & & \end{pmatrix} \begin{pmatrix} F_{G_1} & & \\ & F_3 & \\ & & \end{pmatrix} \begin{pmatrix} G_1 & & \\ & G_{2,3} & \\ & & \end{pmatrix} P_1 f\end{aligned}$$

$$\hat{S}_1 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \end{pmatrix}, \hat{S}_{2,3} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}, F_{\hat{G}_1} = \begin{pmatrix} 1 & 2 \\ 1 & -1 \end{pmatrix}$$

$$F_{G_1} = \begin{pmatrix} 1 & 2 \\ 1 & -1 \end{pmatrix}, G_1 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}, G_{2,3} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

Symmetric Factorization Example

$$F_G(A) =$$

$$\begin{pmatrix} 1 & 2 & 2 & 2 & 2 \\ 1 & -1 & 2 & -1 & -1 \\ 1 & 2 & -1 & -1 & -1 \\ 1 & -1 & -1 & -1 & 2 \\ 1 & -1 & -1 & 2 & -1 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 0 & 0 & 0 \\ 1 & -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & \omega_3 & \omega_3^2 \\ 0 & 0 & 1 & \omega_3^2 & \omega_3 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 2 & 0 & 0 & 0 \\ 1 & -1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & \omega_3 & \omega_3^2 \\ 0 & 0 & 1 & \omega_3^2 & \omega_3 \end{pmatrix}$$

Generation of Symmetric FFT Algorithms

- Given $A, B < A, G < S(A)$, (more generally chain of subgroups) compute
 - Symmetric DFT: $F_G(A)$
 - Symmetric CT Factorization
- Implemented using Gap and Spiral
 - Compute $C=A/B$ along with coset reps
 - Compute annihilator
 - Compute asymmetric unit
 - Compute permutations and twiddle factor
 - Compute induced symmetries and reduced DFTs
 - Return as symbolic matrix factorization

J. Johnson and X. Xu, Generating Symmetric DFTs and Equivariant FFT Algorithms, To appear Proc. ISSAC 2007.

Autotuning Workshop 2007

Conclusion

- **SPIRAL**
 - Encodes mathematical knowledge as rewrite rules
 - Encodes architectural knowledge through tags
 - Uses mathematical knowledge to derive (and verify) algorithms and optimize their implementation
 - Uses search (and learning) to adapt algorithms to different platforms
 - Generate algorithms as needed
 - Extensible through the addition of new transforms and new rules
- **What next?**
 - Generate new algorithms as needed
 - Higher level of abstraction which when reduced to “linear algebra” provides efficient implementation through SPIRAL
 - Generalize beyond linear transforms
- **What is a library?**
 - Encodes algorithmic knowledge
 - Provides mechanism to derive, tune, adapt, and verify algorithms/implementations